



# **MPAR Data Processing and Data Management**

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# MPAR Capabilities Drive Complexity of Data

- q Phased array radar data management and signal processing requirements are driven by:
  - q Bandwidth of the data interface from the radar front end (antenna or receiver)
  - q Signal processing algorithms used
  - q Latency of signal processing (required throughput rate)
  
- q The radar architecture and mission requirements drive all three concerns above:
  - q Multiple-simultaneous beams
  - q Dual polarization
  - q Air surveillance and weather surveillance

***Dual-polarization and Multiple Simultaneous Beams Present a Data Interface, management, and Processing Throughput Challenge for MPAR***

# Data Management - Sampling and Throughput

- q For this exercise, we consider data management to consist of the tasks between radar beamforming and dissemination of measurement products and spectral moments (weather data) and surveillance information
- q For each radar beam that is simultaneously received, we digitally sample the returns and generate Inphase and Quadrature samples

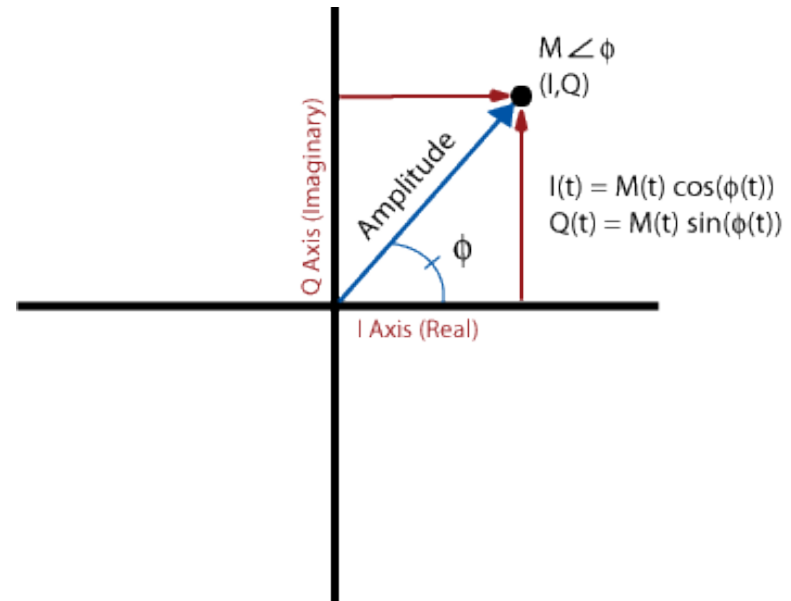
$$A_c \cos(2\pi f_c t + \phi)$$

Amplitude

Frequency

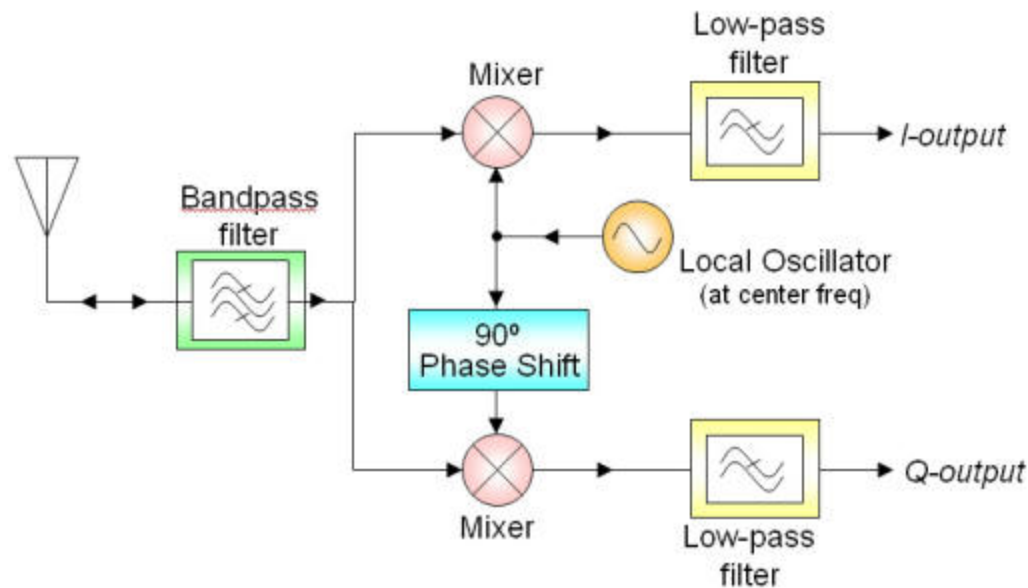
Phase

Angle  
(Frequency = Rate of Change of Angle)



# Data Management - Sampling and Throughput

- q Sampling of RF (radio frequency) or IF (intermediate frequency) signals into I/Q digital samples
  - q Can be done on array (digital array radar)
  - q Can be done in beamforming network (digital beamformed array)
  - q Can be done in radar receiver (active or passive phased array with RF beamforming)

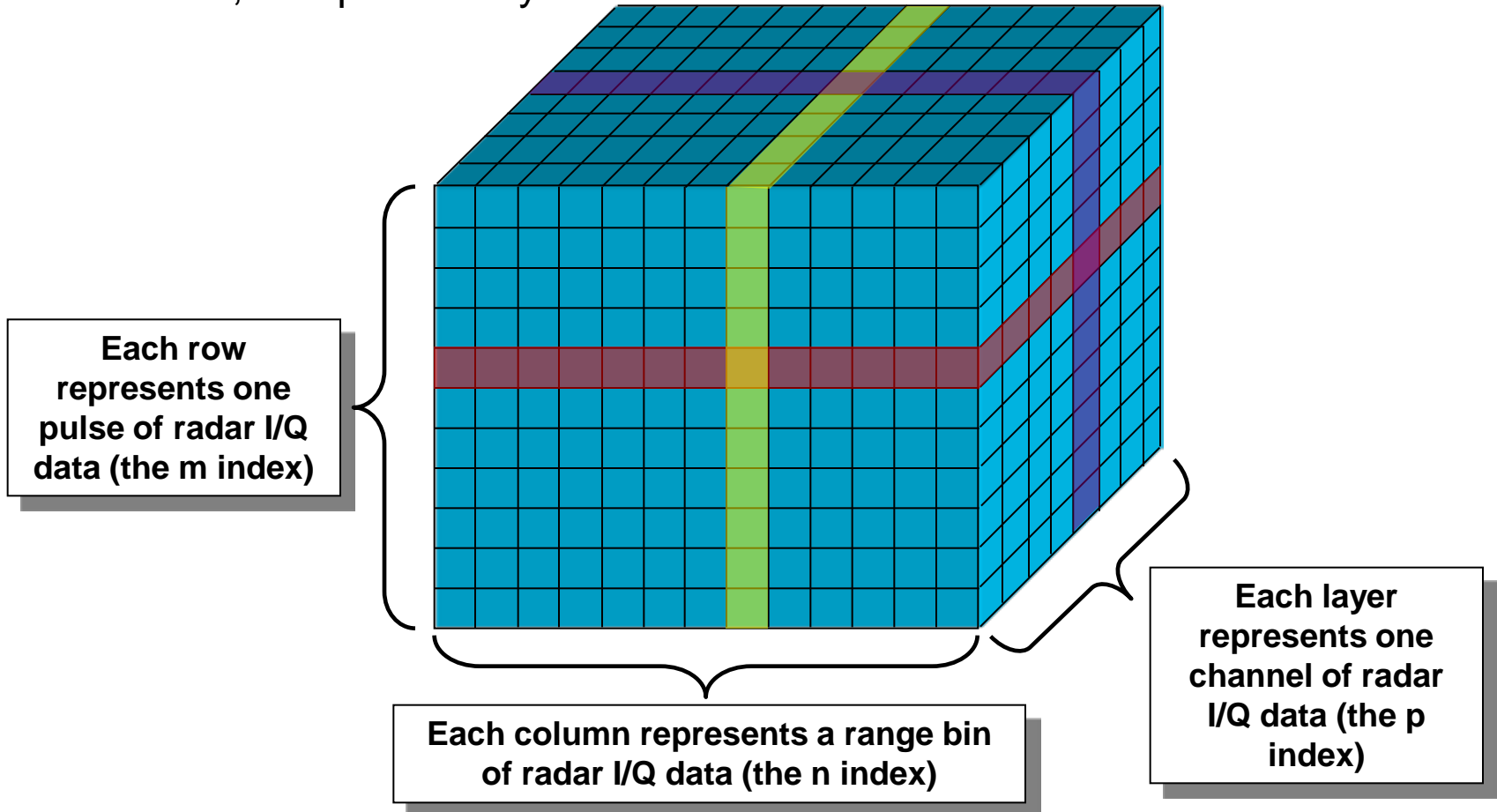


# Data Management - Sampling and Throughput

- q Amount of I/Q data from the radar front end – an example
  - q Two polarization channels (horizontal and vertical)
  - q Pulse compressed waveform (10 MHz)
  - q Digital sampling of 50 MHz IF at 60 MS/sec (super-Nyquist)
  - q 16 bit analog to digital converter on I and Q
  
- q 2 polarization channels X 60 Msamples/second X 4 bytes (I and Q)
  - q 480 MB/sec per beam – each additional simultaneously formed receive beam increases the total bandwidth
  - q Raw I/Q samples will be downsampled and/or averaged in range to reduce bandwidth requirements of the signal processing chain
  - q Data interfaces between the radar array (or receiver) and the signal processors will need to be wideband

# The Radar Datacube

- q Suppose we had radar return data (IQ samples) with multiple parameters (pulses, range bins, and frequency/polarization channels)
- q The format of the index into the cube is  $(m,n,p)$  where  $m$  is the row,  $n$  is the column, and  $p$  is the layer

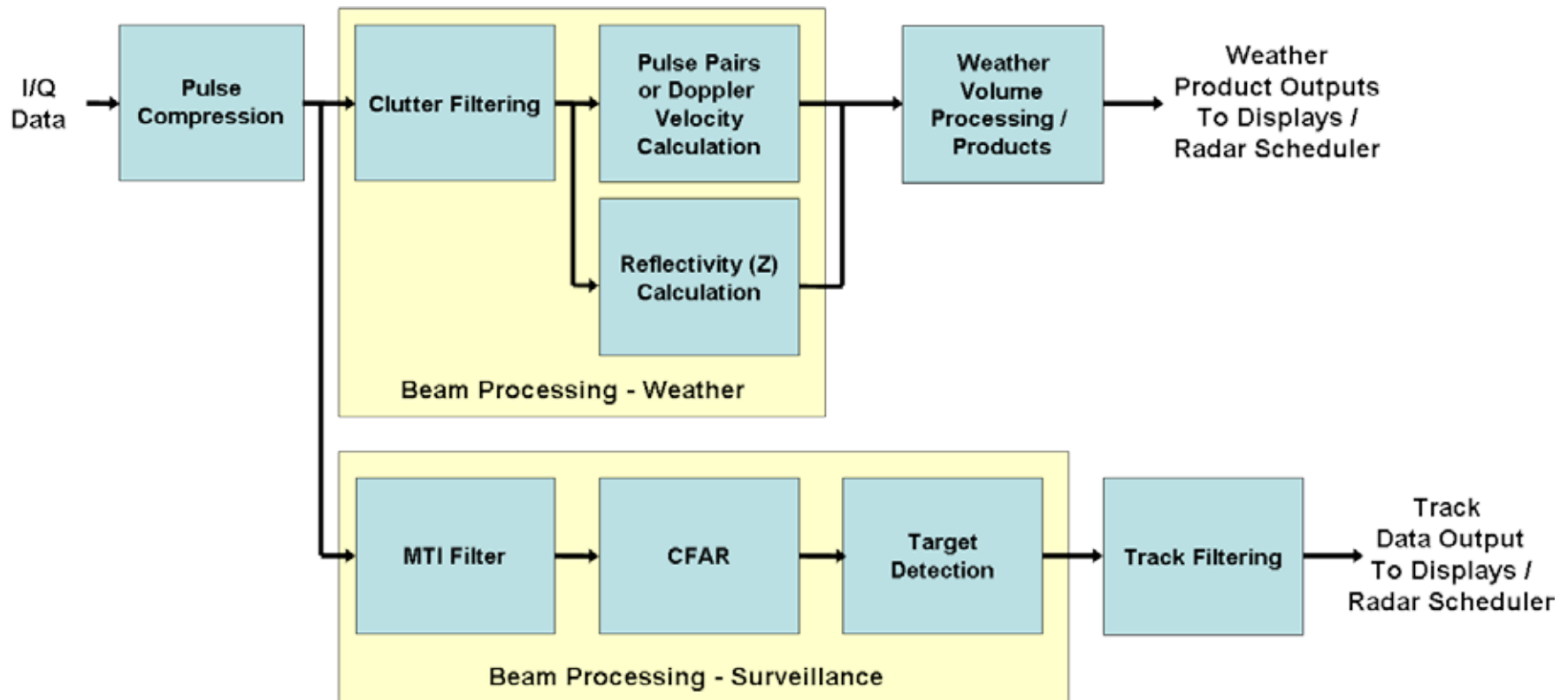


# Radar Signal Processing for Weather and Surveillance

- q “Partially-parallel” processing chains
  - q Same raw I/Q radar data input and intermediate products, but some processing for air surveillance is incompatible with weather processing (Moving Target Indicator filtering, for example)
  
- q Latency of Weather Processing vs. Air Surveillance Processing
  - q Air surveillance requires ‘real-time’ processing / Weather can be less time critical
    - q Real-time: For a 1ms PRI (1000 Hz PRF) 8 pulse sequence, all processing would need to be completed in 8ms
    - q Active Track (Phase Arrays) versus Track While Scan (spinning radars)
      - q Active track – slower volume scans with faster interleaved dedicated track dwells (radar must close track loop between track dwells) but may have 10’s of seconds for full volume scan
      - q Track While Scan – target positions are updated on each revolution (scan) of the antenna, fast volume scan times (e.g. 4 seconds)

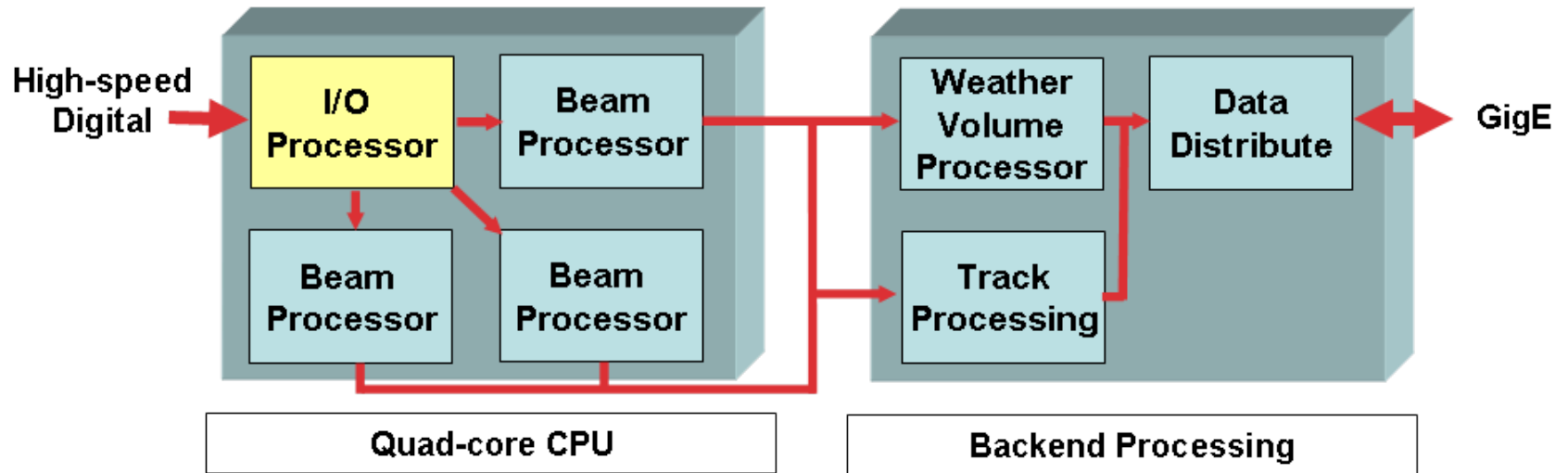
# Sample Signal Processing Flow

q “Partially-parallel” processing chains



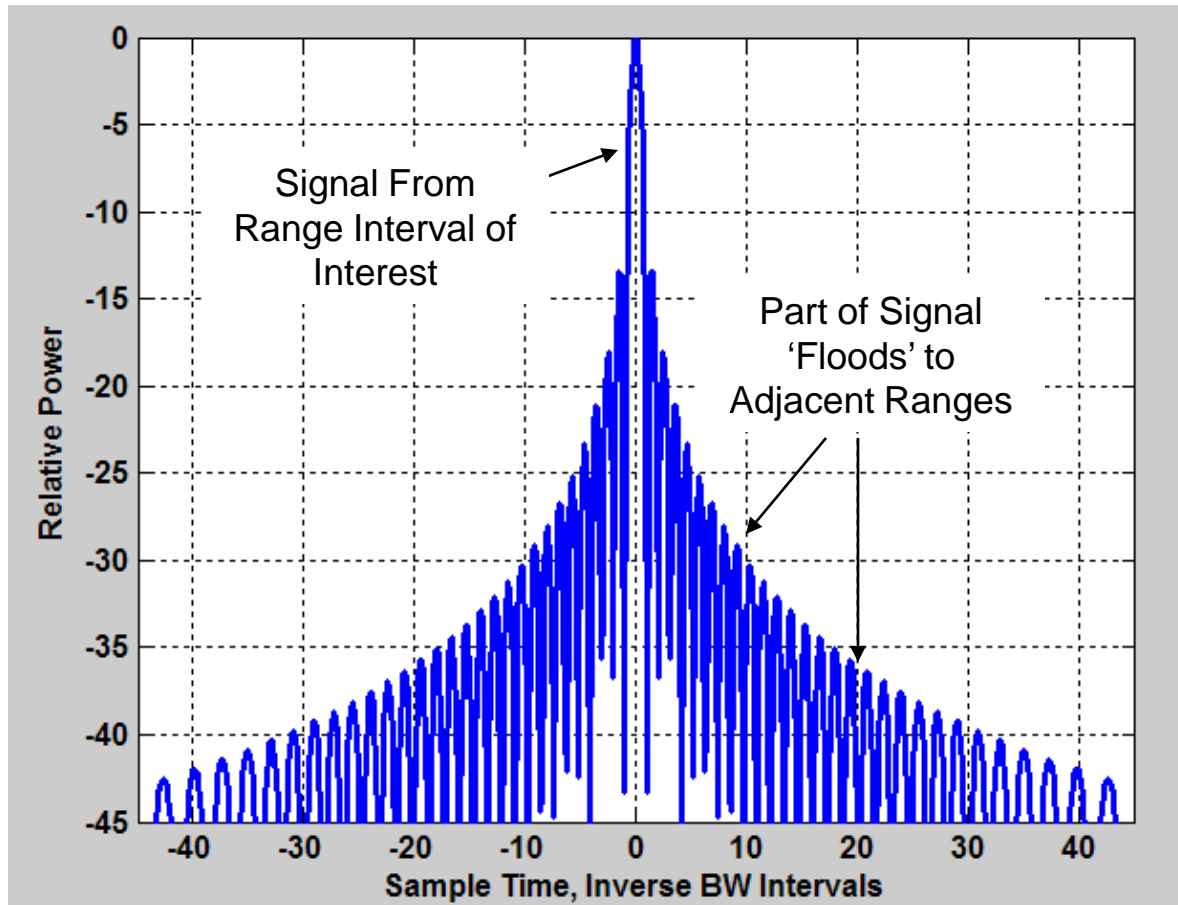


# Sample Signal Processing Flow



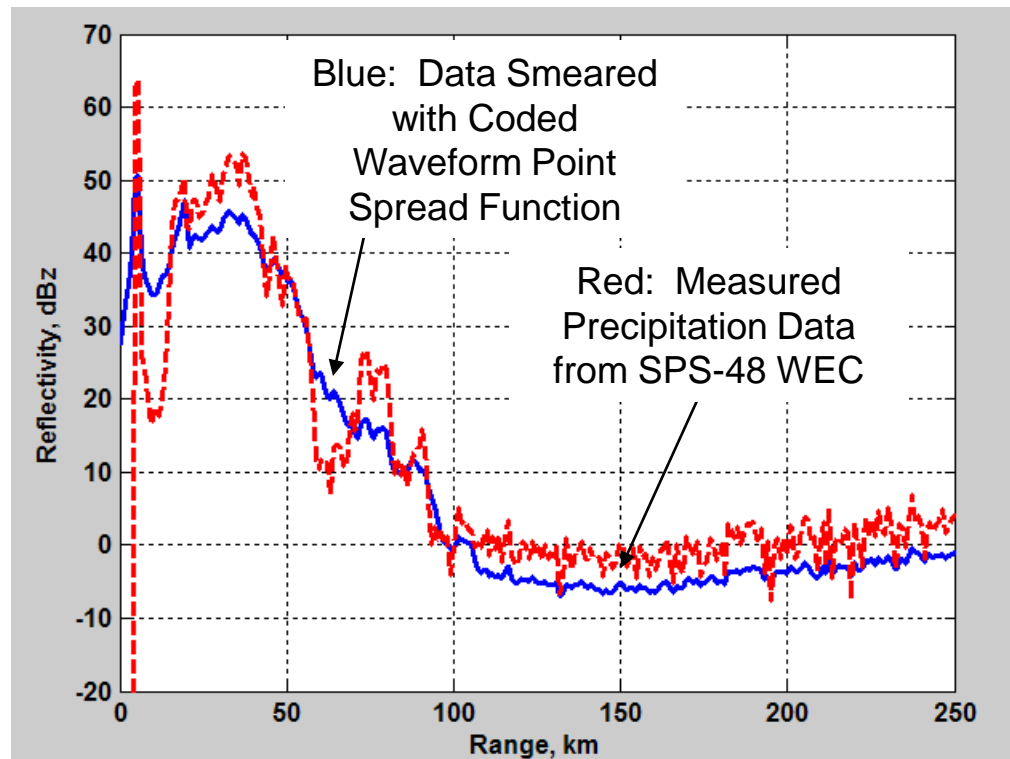
# Signal Processing Impacts of Phase Coding

- q Phase Coded Waveforms – Sidelobes in Range ‘Flood’ Adjacent Range Intervals



# Range Sidelobes Example

- q Time Sidelobes Smear Data ... Distort Features
- q Distortion Will Degrade Hazardous Weather Detection Algorithms



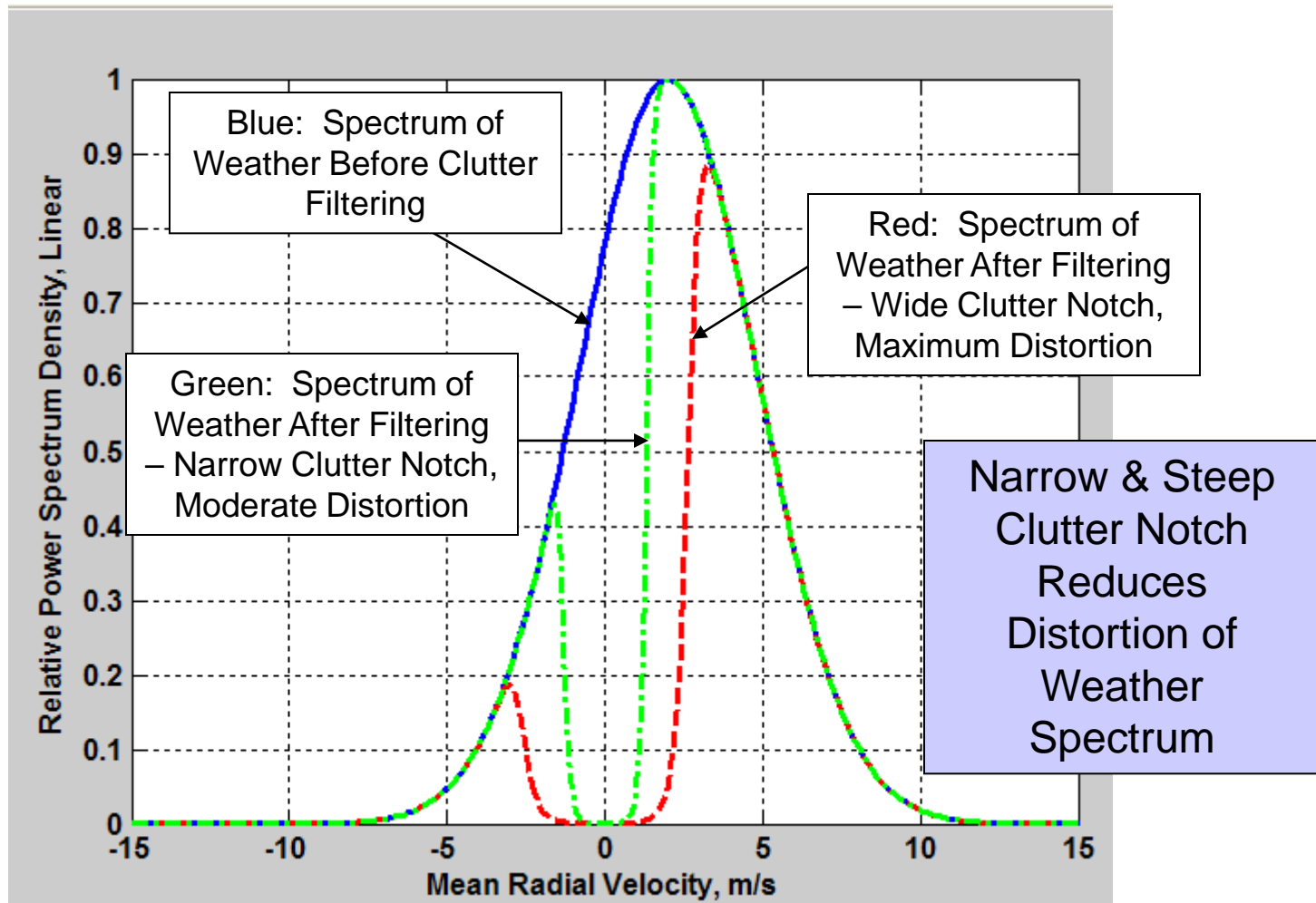
# Clutter Filtering Challenges

- q Pulse Sequence in PAR is Not Continuous
  - q One Burst of Pulses Each Azimuth
  - q Clutter Filters Have Limited Length Sequence on Which to Operate
  
- q Traditional Filters (TDWR, NEXRAD) Require Certain Number of Pulses to 'Charge' Filter
  - q TDWR & NEXRAD are Continuously Scanned ... Once Charged, Do Not Need to be Charged Again
  
- q Use of Traditional Filters Will Degrade Measurements:
  - q Either More 'Lost' Data Resulting in Increase in Error for Reflectivity, Mean Radial Velocity, and Spectrum Width OR
  - q Less 'Lost' Data Resulting in More Contamination to Spectral Moment Measurements from Filter Transient

***NEXRAD & TDWR Clutter Filtering Not Appropriate for PAR***



# Clutter Filtering Challenges



## Clutter Filter Bias Example

# Clutter Filtering - Previous Solutions

- q Finite Impulse Response (FIR) Filters:
  - q Advantages: Finite Number of 'Lost' Data During Charging
  - q Disadvantages: Cannot Achieve Required Clutter Rejection (with Acceptable Bias) with Reasonable Number of Pulses, Typically Amount of 'Lost' Data Not Acceptable
  
- q Infinite Impulse Response (IIR) Filters:
  - q Advantages: Good Clutter Rejection, Well Tested (NEXRAD, TDWR)
  - q Disadvantages: Varying (Non-deterministic) Amount of 'Lost' Data During Charging, Typically Amount of 'Lost' Data Not Acceptable
  
- q Covariance Matrix Based Filters:
  - q Advantages: No Data Lost ... Given N Pulses, All N Pulses Available to Estimate Reflectivity, Velocity, and Spectrum Width
  - q Disadvantages: To Date, Weather Measurement Errors (Reflectivity, Mean Radial Velocity, Spectrum Width Bias) Desired in TDWR Spec for Ground Clutter Filtering Not Met (Limitations Similar to FIR Filters)